UNIVERSITY OF KONSTANZ DEPARTMENT OF COMPUTER & INFORMATION SCIENCE Sabine Cornelsen / Julian Müller Algorithms for Planar Graphs Summer 2017

6 Points

4 Points

Assignment 5

Post Date: 29 May 2017 Due Date: 6 June 2017, 12 pm Tutorial: 7 June 2017

Problem 1: Constructing the Dual

Show how to construct the geometric dual of a plane graph in linear time.

You are given the cyclic order of the adjacent edges for each vertex. For full points, provide the pseudo-code with a description and a reasoning, why the code runs in linear time.

Hint: A useful data structure for handling walks around the faces of planar graphs is to have each edge represented by two directed edges in opposite directions.

Problem 2: Selfdual

A plane graph G is *selfdual* if G is isomorph to its geometric dual G^* .

- (a) Show that a selfdual graph with n vertices has 2n 2 edges.
- (b) Construct for each $n \ge 4$ a selfdual graph G_n with n vertices.